

Arrow District - Chandlers Ford Scout Campsite at Cranbury Park

Booking Information and Rules for Evening Use - 2024

Website: <http://www.chandlersfordscouts.org.uk/campsite.html>

Campsite Open: 1st February 2024 to 30th November 2024

Booking details:

A) All bookings must be made to:

Bookings Secretary: Brian Hawkins
Email: cf.cranburyparkscouts@gmail.com

B) All bookings will be operated on a first-come-first-served basis.

C) To book you must:

- 1) Choose your dates. Please look at the calendar on the website to check availability. You can see the Campsite diary by going to:
<http://www.chandlersfordscouts.org.uk/cparkdiary.html>
- 2) Select your Activity Bubble (refer below).
- 3) Should you require it, select one activity area - either Roundhouse, Altar Fires or Campfire circle. The use of the Field is available to all and does not have to be booked.

We need to know all three items, as well as your Scout Group or Guide Company name and section.

A reminder - no flames are allowed in and around the Roundhouse. This means that no cooking is allowed in the Roundhouse.

D) We are continuing with the Bubble system.

The staggered arrival and collection times help to minimise the traffic impact on the residents of Kingsway and to minimise confusion at the Estate Gate on Hocombe Road.

E) The timings of the Bubbles are:

Bubble 1 - drop-off 1700 (or before) to 1715/ activity 1715 to 1845 / collect 1845 to 1900

Bubble 2 - drop-off 1745 to 1800 / activity 1800 to 1930 / collect 1930 to 1945

Bubble 3 - drop-off 1815 to 1830 / activity 1830 to 2000 / collect 2000 to 2015

Bubble 4 - drop-off 1830 to 1845 / activity 1845 to 2030 / collect 2030 to 2045

Bubble 5 - drop-off 1900 to 1915 / activity 1915 to 2100 / collect 2100 to 2115

Bubble 6 - drop-off 1915 to 1930 / activity 1930 to 2115 / collect 2115 to 2130

Bubble 7 - drop-off 1945 to 2000 / activity 2000 to 2145 / collect 2145 to 2200

F) Parking Arrangements

- 1) Leaders and Helpers are allowed to park inside the Estate.
- 2) When dropping-off young people, parents must not drive cars into Cranbury Park unless their child has some physical condition which precludes them from walking to the campsite from Hocombe Road.
- 3) For those young people being brought to Cranbury Park, it is the responsibility of parents to get their Scouts to the gate, from where they will be in the care of the Scout Section. It is also the parent's responsibility for the safe crossing of Hocombe Road. The reverse procedure applies at the end of the session.
- 4) Parents must park outside in the surrounding roads, and they must be made aware of the necessity to park according to the legal requirements of the Highway Code (Waiting and Parking Rules 238 to 252, January 2022). Specifically, do not park:
 - Opposite or within 10 metres of a junction.
 - In front of an entrance to a property.
 - Partially or wholly on the pavement.
- 5) Please make your parents aware of this as we do not want residents to suffer the angst that was caused last year, and the year before that, by some bad parking. The Hocombe Road / Kingsway junction is always busy.
- 6) Parents must not park or wait in the gateway to the estate. This leads to tailbacks and congestion along Hocombe Road
- 7) It is worth reminding parents that apart from Kingsway there is also Marlborough Road and Western Road to park in. Many youngsters live within walking and cycling distance of the Campsite and they should consider these options.

G) Toilets:

You may wish to make use of the toilets during your evening activities at Cranbury Park. In which case, there is a key to the Disabled Toilet in the Masterlock Keysafe on the wall of the old toilet block, to one side of the notice board. If you require this, please contact either either Ian McIlroy or myself for the code number to the keysafe.

As we are a bit paranoid about security, especially as there is an ongoing problem with vandalism at Cranbury Park throughout the year. Please abide by the following rules for the toilets:

- 1) Make sure the toilet is clean and tidy after use. Note the toilet will probably be cleaned by the Warden only once per week.
- 2) Make certain the toilet is locked when you have completed your activity.
- 3) Return the key to the Masterlock and reset the digits to 0000.
- 4) And as a double check, if you are the last Leader on site, always check the toilet is locked, even though your section may not have used it.